

# Blend Mode Examples

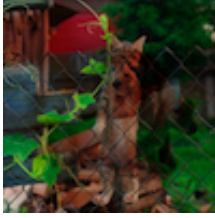
Normal



HardLight



Multiply



SoftLight



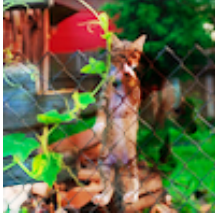
Screen



Difference



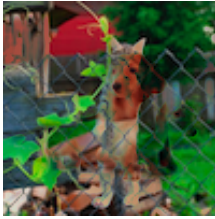
Overlay



Exclusion



Darken



Hue



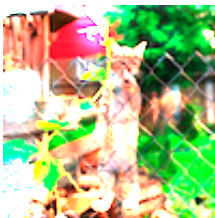
Lighten



Saturation



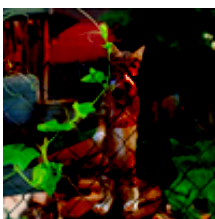
ColorDodge



Color



ColorBurn



Luminosity

